Springdale First School P.E Progression Map



Imagine, Believe, Achieve

			<u> </u>	Progression Map - Gy	mnasti	<u>ics</u>		
Early Years NC KS1					NC KS2			
The main Early Years Outcomes covered in the Gymnastics units are: Initiates new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences. (EAD BI 40-60) Experiments with different ways of moving. (PD M&H 40-60) Jumps off an object and lands appropriately. (PD M&H 40-60) Travels with confidence and skill around, under, over and through balancing and climbing equipment. (PD M&H 40-60)		 Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities. 		 The main KS2 national curriculum aims covered in the Gymnastics units are: Develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]. Year 3 Compare their performances with previous ones and demonstrate improvement to achieve their personal best. Year 3 				
EYFS		Y	ear 1	Year 2		Y	ear 3	Year 4
				Vocabulary				
Balance Control Cool down Copy Equipment Exercise	Roll Safety Shape Space Straight Stretch	Beginning, middle and end Bounce Cat Spring Curled Flexible	Perform Points Small Spin Springboard	Direction Extension Flexible Hurdle Leap Link		Acceleration Backwards Cartwheel Cat leap Chassis Contrasting	Handstand Levels Long Lunge Pathway Pike Short	Bunny hop Centre of gravity Communication Co-operation Receiving weight Sliding
Explore	Through	Flight	Still	Linking		Co-ordination	Side	Turning

High Travel Jump Tuck Land Under Low Warm up Move Watch Over	Front support Strong (tension) Gallop Tall Half Wide Hold	Scissor kick Sequence Spin Straddle Technique Tension	Curled Speeds Deceleration Squat Direction Step Even / uneven Symmetrical / Extension asymmetrical Flexibility Thin Forwards	Twisting
 Create a short sequence of movements. Roll in different ways with control. Travel in different ways. Stretch in different ways from one space to another with control. Begin to balance with control. Move around, under, over, and through different objects and equipment. 	Create and perform a movement sequence. Copy actions and movement sequences with a beginning, middle and end. Link two actions to make a sequence. Recognise and copy contrasting actions (small/tall, narrow/wide). Travel in different ways, changing direction and speed. Hold still shapes and simple balances. Carry out simple stretches. Carry out a range of simple jumps, landing safely. Move around, under, over, and through different objects and equipment. Begin to move with control and care.	 Copy, explore and remember actions and movements to create their own sequence. Link actions to make a sequence. Travel in a variety of ways, including rolling. Hold a still shape whilst balancing on different points of the body. Jump in a variety of ways and land with increasing control and balance. Climb onto and jump off the equipment safely. Move with increasing control and care. 	Choose ideas to compose a movement sequence independently and with others. Link combinations of actions with increasing confidence, including changes of direction, speed or level. Develop the quality of their actions, shapes and balances. Move with coordination, control and care. Use turns whilst travelling in a variety of ways. Use a range of jumps in their sequences. Begin to use equipment to vault. Create interesting body shapes while holding balances with control and confidence. Begin to show flexibility in movements	 Create a sequence of actions that fit a theme. Use an increasing range of actions, directions and levels in their sequences. Move with clarity, fluency and expression. Show changes of direction, speed and level during a performance. Travel in different ways, including using flight. Improve the placement and alignment of body parts in balances. Use equipment to vault in a variety of ways. Carry out balances, recognising the position of their centre of gravity and how this affects the balance. Begin to develop good technique when travelling, balancing and using equipment. Develop strength, technique and flexibility throughout performances.

The Gymnastic skills taught throughout the units can be broken down into these specific areas; rolls, jumps, vault work, handstands, cartwheels and round-offs, travelling and shapes and balances.

This table below, maps out the progression of skills in each area to be taught in each year group. Please note – the age range is only a guide. All skills should be taught depending on the gymnastic ability of the children. Many of the skills are repeated across year groups to allow for children to progress at their own pace. For example, if a child has not mastered a forward roll from standing in year 3, the skill can be revisited in year 4 if necessary.

		Rolls		
 Curled side roll (egg roll) Log roll (pencil roll) Teddy bear roll 	 Log roll (controlled) Curled side roll (egg roll) (controlled) Teddy bear roll (controlled) 	 Log roll (controlled) Curled side roll (egg roll) (controlled) Teddy bear roll (controlled) Rocking for forward roll Crouched forward roll 	 Crouched forward roll Forward roll from standing Tucked backward roll Click here for more. 	 Forward roll from standing <u>Straddle forward roll</u> Tucked backward roll <u>Backward roll to straddle</u>
		<u>Jumps</u>		
 Straight jump Tuck jump Jumping Jack Half turn jump 	 Straight jump Tuck jump Jumping jack Half turn jump Cat spring 	 Straight jump Tuck jump Jumping jack Half turn jump Cat spring Cat spring to straddle 	 Straight jump Tuck jump Jumping jack Star jump Straddle jump Pike jump Straight jump half-turn Cat leap 	 Straight jump Tuck jump Jumping jack Star jump Straddle jump Pike jump Straight jump half-turn Straight jump full-turn Cat leap Cat leap half-turn Click here Click here
		Vault		
	Straight jump off springboard	 Hurdle step onto springboard Straight jump off springboard <u>Hurdle step</u> Tuck jump off springboard 	 Hurdle step onto springboard Squat on vault Star jump off Tuck jump off Straddle jump off Pike jump off 	 Hurdle step onto springboard Squat on vault Straddle on vault Star jump off Tuck jump off Straddle jump off Pike jump off Videos
	На	ndstands, cartwheels and round-	<u>-offs</u>	
Bunny hop	 Bunny hop Front support wheelbarrow with partner 	 Bunny hop Front support wheelbarrow with partner T-lever Scissor kick 	 <u>Handstand</u> <u>Lunge into handstand</u> <u>Cartwheel</u> 	 Lunge into handstand Lunge into cartwheel

		Travelling and linking actions		
Tiptoe, step, jump and hop	 Tiptoe, step, jump and hop Hopscotch Skipping Galloping 	 Tiptoe, step, jump and hop Hopscotch Skipping Galloping Straight jump half-turn 	 Tiptoe, step, jump and hop Hopscotch Skipping Chassis steps Straight jump half turn Cat leap Scissors jump Step backwards Two foot to one foot leap Stag leap 	 Tiptoe, step, jump and hop Hopscotch Skipping Chassis steps Straight jump half / full turn Cat leap / cat leap half turn Pivot
		Shapes and balances		
Standing balances	 Standing balances Kneeling balances Pike, tuck, star, straight, straddle shapes 	 Standing balances Kneeling balances Large body part balances Balances on apparatus Balances with a partner Pike, tuck, star, straight, straddle shapes Front and back support 	 Large and small body part balances, including standing and kneeling balances Balances on apparatus Matching and contrasting partner balances Pike, tuck, star, straight, straddle shapes Front and back support 	 1, 2, 3 and 4- point balances Balances on apparatus Balances with and against a partner Pike, tuck, star, straight, straddle shapes Front and back support
		Compete / perform		
 Control my body when performing a sequence of movements. Participate in simple games. 	 Perform using a range of actions and body parts with some coordination. Begin to perform learnt skills with some control. 	 Perform sequences of their own composition with coordination. Perform learnt skills with increasing control. 	 Develop the quality of the actions in their performances. Perform learnt skills and techniques with control and confidence. Compete against self and others in a controlled manner. 	 Perform and create sequences with fluency and expression. Perform and apply skills and techniques with control and accuracy.
		Evaluate		
 Talk about what they have done. Talk about what others have done. 	 Watch and describe performances. Begin to say how they could improve. 	 Watch and describe performances, and use what they see to improve their own performance. Talk about the differences between their work and that of others. 	 Watch, describe and evaluate the effectiveness of a performance. Describe how their performance has improved over time. 	 Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify their use of skills or techniques to achieve a better result.